

COLORADO HIGH SCHOOL ACTIVITIES ASSOCIATION

GAME DAY CHEER FIGHT SONG & BAND CHANT JUDGING

FORM FOR STATE COMPETITION

School _____

Classification _____

Band Chant	20 Points	25	
Game Day Visual Appeal Level changes, ripples, creative movements within group and levels	/5		
Crowd Effectiveness Voice, pace, flow Ability to elicit crowd response	/5		
Motion Technique/Crowd Leading Tools Technique, sharpness and placement Proper use of signs, poms, megaphones and/or flags	/5		
Execution Technique, stability, synchronization and maximum crowd coverage	/5		
Overall Impression	5 Points		
Leadership to engage and connect with the crowd Present a positive image of genuine school spirit and energy Transitions between game day components (Minimal & Clean)	/5		
Fight Song	20 Points	25	
Game Day Visual Appeal Level changes, ripples, creative movements within group and levels	/5		
Effectiveness of Incorporation Stunts relevant to Game Day environment Clean/crowd effective stunts	/5		
Motion Technique/Crowd Leading Tools Motion placement, sharpness, synchronization and musicality Proper use of signs, poms, megaphones and/or flags	/5		
Execution of Stunts Relevant to Game Day Environment Technique, stability, synchronization and spacing	/5		
Overall Impression	5 Points		
Leadership to engage and connect with the crowd Present a positive image of genuine school spirit and energy Transitions between game day components (Minimal & Clean)			
Total:		50	

Reviewed 9/2026



June _____